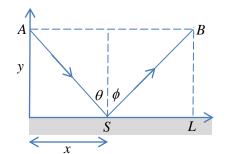
Reflection & Refraction

Consider a beam of light reflecting of a surface. What path does the light take? Feynman states that it takes all possible paths, although the probability of certain paths is more likely. Fermat's principle is more prescriptive – it states the path is the one which takes the *least time*.



Let the beam of light traverse a path ASB, reflecting off the surface at S.

The refractive index above the surface is assumed to be constant. The travel time is:

$$t = \frac{\sqrt{x^2 + y^2}}{c/n} + \frac{\sqrt{(L - x)^2 + y^2}}{c/n}$$

Variations in path can be characterized by changes in a single parameter, x. Hence we can determine the path of least travel time by finding a stationary value in the travel time as a function of x.

$$\frac{\partial t}{\partial x} = \frac{n}{c} \left(\frac{\frac{1}{2}2x}{\sqrt{x^2 + y^2}} + \frac{\frac{1}{2}2(L - x)(-1)}{\sqrt{(L - x)^2 + y^2}} \right)$$

The travel time is minimized when $\frac{\partial t}{\partial x} = 0$

$$x - (L - x) = 0$$

$$L = 2x$$

$$\frac{1}{2}L = x$$

Since

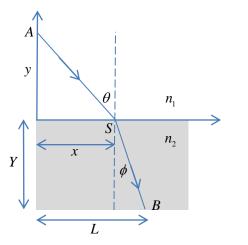
$$x = y \tan \theta$$

$$L - x = y \tan \phi$$

$$\therefore \tan \theta = \tan \phi$$

$$\theta = \phi$$

i.e. the angle of incidence equals the angle of reflection This is the **Law of Reflection** Now consider a similar situation for a ray refracted due to its passing through an interface between media of different refractive indices (i.e. where the speed of light varies)



$$t = \frac{\sqrt{x^2 + y^2}}{c/n_1} + \frac{\sqrt{(L-x)^2 + Y^2}}{c/n_2}$$

$$\frac{\partial t}{\partial x} = \frac{1}{c} \left(\frac{\frac{1}{2} 2x n_1}{\sqrt{x^2 + y^2}} + \frac{\frac{1}{2} 2(L - x)(-1) n_2}{\sqrt{(L - x)^2 + Y^2}} \right)$$

$$x = y \tan \theta$$

$$L - x = Y \tan \phi$$

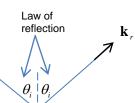
$$\frac{\partial t}{\partial x} = \frac{1}{c} \left(\frac{y \tan \theta n_1}{y \sqrt{\tan^2 \theta + 1}} + \frac{-Y \tan \phi n_2}{Y \sqrt{\tan^2 \phi + 1}} \right)$$

$$\frac{1}{\cos^2 \theta} = 1 + \tan^2 \theta \qquad \Rightarrow \qquad \frac{\partial t}{\partial x} = \frac{1}{c} \left(\cos \theta \tan \theta n_1 - \cos \phi \tan \phi n_2 \right)$$
$$\frac{\partial t}{\partial x} = \frac{1}{c} \left(n_1 \sin \theta - n_2 \sin \phi \right)$$
$$\therefore \frac{\partial t}{\partial x} = 0 \Rightarrow n_1 \sin \theta = n_2 \sin \phi$$

So the refracted ray path which minimizes the travel time is one which obeys Snell's Law

$$n_1 \sin \theta = n_2 \sin \phi$$





$$n_1$$
 n_2 θ_t

$$0 < \frac{n_1 \sin \theta_i}{n_2} < 1 \qquad \textit{Always true if} \quad n_2 > n_1$$

$$n_1 > n_2$$

$n_1 > n_2$ $\theta_i < \sin^{-1} \left(\frac{n_2}{n_1} \right)$

Critical angle

$$\theta_c = \sin^{-1}\left(\frac{n_2}{n_1}\right)$$

Snell's Law of refraction

$$n_1 \sin \theta_i = n_2 \sin \theta_i$$
$$\therefore \theta_i = \sin^{-1} \left(\frac{n_1 \sin \theta_i}{n_2} \right)$$

Real solutions for the transmitted ray angle when

$$0 < \frac{n_1 \sin \theta_i}{n_2} < 1$$

So EM waves propagating from a high refractive index medium to a lower refractive index medium will be internally reflected (i.e. no transmission) when the angle of incidence exceeds a *critical angle* θ_c